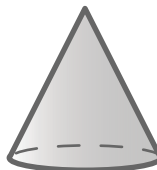
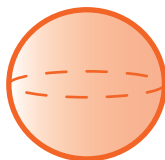
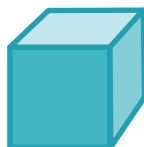
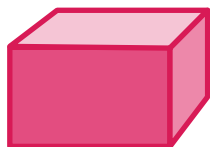


Structures - Constructing a castle

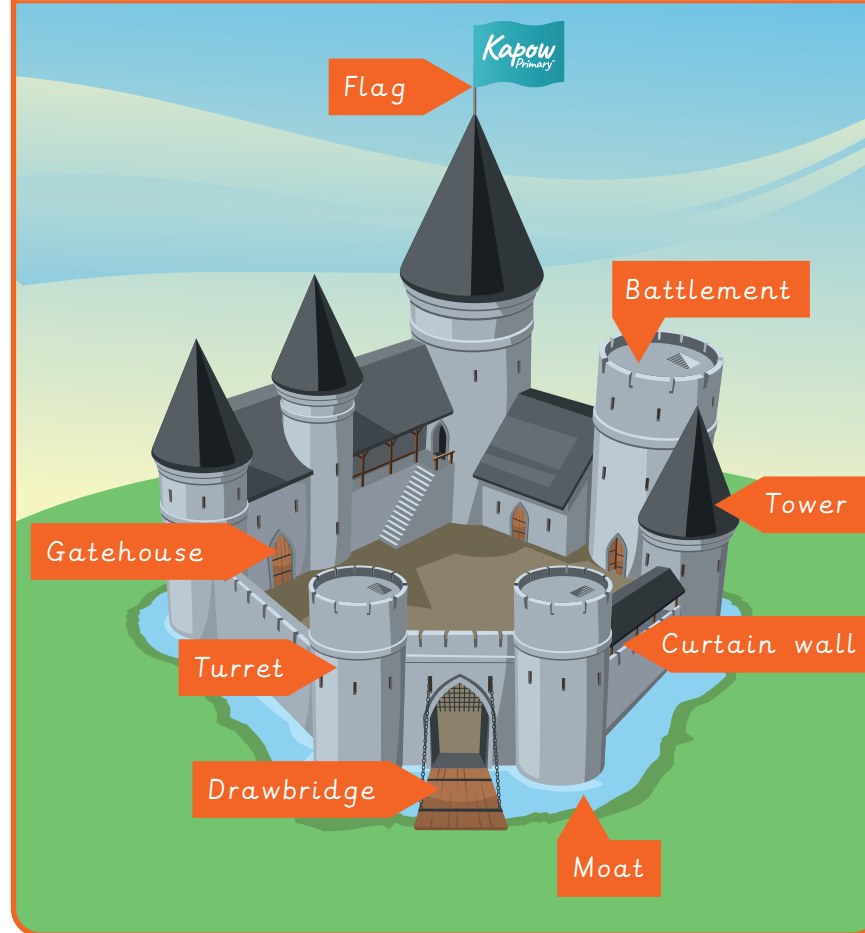
2D shapes	Flat objects with 2-dimensions, such as square, rectangle and circle.
3D shapes	Solid objects with 3-dimensions, such as cube, oblong and sphere.
Castle	A type of building that used to be built hundreds of years ago to defend land and be a home for Kings and Queens and other very rich people.
Design criteria	A set of rules to help designers focus their ideas and test the success of them.
Evaluation	When you look at the good and bad points about something, then think about how you could improve it.
Façade	The front of a structure.
Feature	A specific part of something.
Flag	A piece of cloth used as a decoration or to represent a country or symbol.
Net	A 2D flat shape, that can become a 3D shape once assembled.
Recyclable	Material or an object that, when no longer wanted or needed, can be made into something else new.
Scoring	Scratching a line with a sharp object into card to make the card easier to bend.
Stable	Object does not easily topple over.
Strong	It doesn't break easily.
Structure	Something which stands, usually on its own.
Tab	The small tabs on the net template that are bent and glued down to hold the shape together.
Weak	It breaks easily.

Basic
3D
Shapes



Key facts

Castles can have lots of **features** such as towers, turrets, battlements, moats, gatehouses, curtain walls, drawbridges and flags.



Did you know?

Windsor Castle is the largest castle in England.

